

I Am Not Batman

Final Design Presentation

Rachel S Howard

Concept

I Am Not Batman is the thrilling tale of a young man caught between the pains of his reality and the fantastical world he has created to escape it. This play masterfully taps into the beauty and terror of the human experience, and invites us to view the world through the eyes of a child, still clinging onto hope for the future.

Initial Concept Needs

- Lighting-

- I will use dim amber lighting—the colors of a city asleep—combined with soft blue, signifying the coldness of the world around him. I may play with haze or fog to create a “pollution dream” kind of look. The light used for reality will be harsher and more intense, whereas the lighting for “Batman” will be more ethereal. The lighting for *I Am Not Batman* does not need to be overly flashy. I believe that the truth of this show lies in the simplicity and beauty of the flickering candle of hope that we each carry with us, desperately trying to keep the light alive.

- Scenic-

- Rooftop scene, multiple levels - the edge, the ladder, the fire escape, the roof. Set pieces minimal- On pipe that spews steam. A few overturned buckets, trashcans, etc as drum set. I wanted a painted drop cloth, in a watercolor looking style as the city behind him. Able to see silhouette of father through windows.

- Sound-

- I wanted something that would move the heartbeat and fervor of the show without being overpowering. I wanted dissonance without distraction.

Original Set Design Images



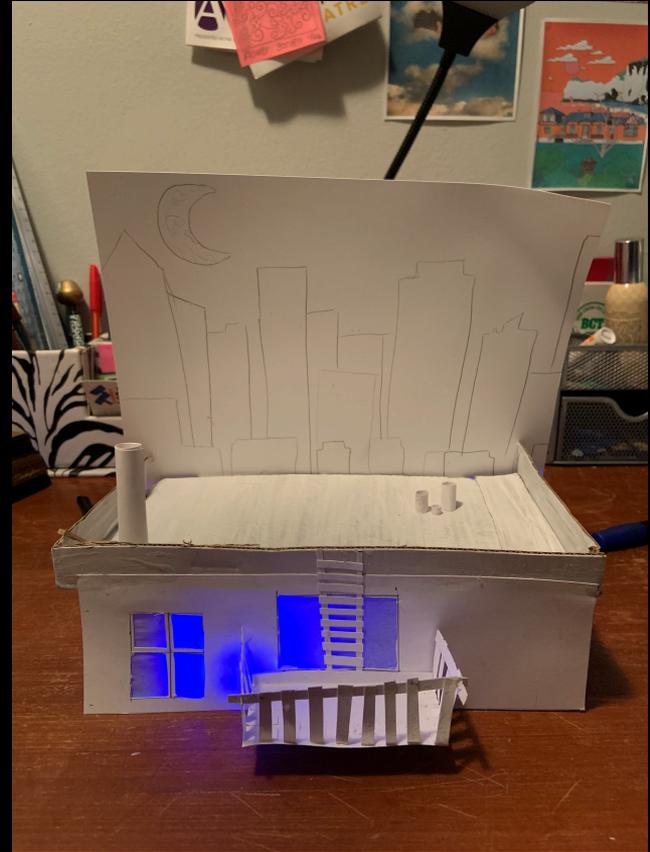
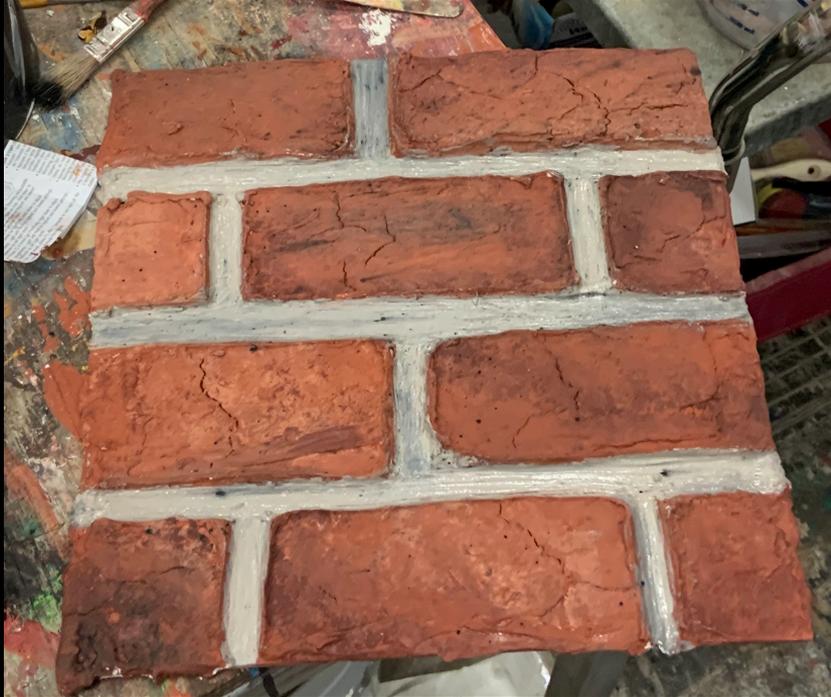
Set Design Continued



FILM COURTESY OF WETA DIGITAL



Paint Sample & White Model



Lighting Concept Images



Capture Renderings



Music

- Preshow
 - The Anxious Battle For Sanity- Antonio Sanchez
 - Caravan- John Wasson
 - Schizo- Antonio Sanchez
- Curtain Call
 - Heroes- David Bowie

Thank you!

I am excited to work with you and to combine our knowledge to create a truthful story of despair, innocence, fear, and hope.